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School of Design, BDes (Hons),  
Semester 1 / 2014

Assessment 1  
50% (6 weeks) of 30 Credits  
Due 4pm Friday ending  
week 6 (April 4)

This assessment is at a fixed time  
and place.

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tbc

#### Select bibliography:

**NZS 3604:2011** *Timber-framed buildings*.  
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Coles, J. (2007). *The fundamentals of interior  
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Melchionne, K. (1998). Living in Glass Houses.  
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Muller-Scholl, A. (2013). *Manuscript: essen-  
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## 224.257 Spatial Design Studio IIA

# Puna: homely (re)sources

### Aim:

To frame the designer/client relationship as a dynamic source for the design of personal space.

### Overview: Puna

This project responds to aspects of puna. It examines the way that ideas are generated and developed, the negotiation of authorship and ownership and the relationships between creative practitioners, clients and communities.

Puna (wellspring or source) is understood in this context as the wellspring of ideas and knowledge. Ideas don't just come from nowhere, but have their own whakapapa (lineage or genealogy) – from clients, from communities, from other designers and artists. In using and developing those ideas, we need to be aware of where they have come from, so we can contextualise, articulate through design and make in a conscious way. Designers are conduits for ideas. Where do your ideas come from? How do you acknowledge this? What role do you play in shaping them further into creative work? What roles do others play? How do you navigate the responsibility of engaging with others' knowledge.

### Project Brief:

Spatial Design Studio assignments are models of "real projects". They require you to develop your assignment through a series of stages that mimic a design office workflow. This assignment will evolve through four stages: 1 - identifying a need, 2 - defining the brief, 3 - concept design, 4 - developed concept.

In stage 1 you will act as client, by documenting an instance of how you live in space everyday (boring activities, like washing the dishes or brushing your teeth). Rather than negative ideas of habit, you are asked to think of the homely activity as a 'ritual'.

Defining the brief, in stage 2, begins by exchanging stage 1 documents. Now, as the designer, you have to interpret the needs and wants suggested by another's documented ritual. In stage 3 you make a proposal suggesting how the daily routine can be made 'beautiful'. Stage 4, final submission, addresses feedback to resolve the proposal.

At stages 3 and 4, you will given a series of constraints: client demands, constrained space, construction limits, particular modes of representation. Unlike Fine Artists, Spatial Designers are artist who need to gain inspiration from working with, through and against these constraints. This project is intended to guide you toward becoming such an artist.

### Paper Resources

Studio presentations and meetings (1:1)

Lectorial & tutorials

Technical demonstrations with guided workshops.

Independent on-line tutorials

Student project blog commentary

224.257

## Spatial Design Studio IIA

# Puna: homely (re)sources

3 hours: Studio (3hrs) / Tutorial (1 hr) & Workshop (2 hrs)

<b>Wk 1</b>	<b>Shared Introduction: College Mihimihi</b> <b>Lecture: Puna</b> <b>Studio 1.1</b> <b>Spatial Design Orientation</b>	<b>Studio 1.2:</b> <b>Tutorial</b> Introduction to Assignment 1 - stage 1. <b>Workshop</b> documenting rituals & habits <b>Preparation for next week</b> Prepare stage 1 document for presentation
<b>Wk 2</b>	<b>[SHARED WORKSHOPS]</b> <b>Studio 2.1:</b> <b>Tutorial</b> presentation of stage 1 & discussion of stage 2. <b>Workshop</b> Structures through SketchUp <b>Preparation for next studio:</b> Complete online tutorial 1.	<b>Studio 2.2:</b> <b>Workshop</b> reviewing completed on-line tutorials, discuss construction issues raised. <b>Tutorial</b> consider ways of using Structures through SketchUp in completion of stage 2. <b>Preparation for next week:</b> Complete stage 2 for presentation
<b>Wk 3</b>	<b>[SHARED WORKSHOPS]</b> <b>Studio 3.1:</b> <b>Tutorial</b> presentation of stage 2 & discussion of soft ergonomics <b>Workshop</b> Digital to analogue - exporting CAD files to make laser cut models. <b>Preparation for next studio:</b> Complete online tutorial 2 - produce a basic structural model in card	<b>Studio 3.2:</b> <b>Workshop</b> reviewing outcomes of stage 2 to investigate issues of human scale, atmosphere and materiality <b>Tutorial</b> how to place stage 2 within the basic structural model to produce stage 3. <b>Preparation for next week:</b> Develop work for Interim Presentation
<b>Wk 4</b>	<b>[SHARED WORKSHOPS]</b> <b>Studio 4.1:</b> <b>Studio</b>  Interim Presentation (stage 3)	<b>Studio 4.2:</b> <b>Studio</b> the Use and Abuse of Cryengine - considering light  <b>Preparation for next week:</b> Complete online tutorial 3; prepare questions for 1:1 Studio.
<b>Wk 5</b>	<b>[SHARED WORKSHOPS]</b> <b>Studio 5.1:</b> <b>Studio</b> 1:1 sessions - allocation of shared stage 4 task (materials and systems). <b>Preparation for next session:</b> complete share stage 4 task.	<b>Studio 5.2</b> <b>Tutorial</b> modes of making and modes of representing <b>Workshop</b> completing group task associated with stage 4. <b>Preparation for next week:</b> Applying knowledge from workshop toward stage 4.
<b>Wk 6</b>	<b>[SHARED WORKSHOPS]</b> <b>Studio 6.1:</b> <b>Studio</b> 1:1 sessions <b>Preparation for next session:</b> Stage 4 - Developed proposal	<b>Studio 6.2</b> <b>Studio</b> Presentation (Stage 4)  <b>Review and compile work for submission Friday @4pm</b> <b>50% of paper assessment</b>

### Additional hours

In addition to weekly class times you will be required to attend

\* 4 'flexi-hours' consisting of

- 2hrs in week 2 for Workshop orientation (various times)

- 2hrs in week 6 for presentation 'over-run' (Tuesday afternoon)

There is also opportunity for teaching contact as necessary via:

\* 'Share Workshops' on Wednesday afternoons

\* individual staff meetings by appointment (email) in office hours. Kate's office hours will be 4-5pm Mondays & 12-1pm Wednesdays.

224.257

## Spatial Design Studio IIA

# Puna: homely (re)sources

### Submission:

Final design proposal  
Prototypes and development work  
Blog (Digital workbook)

### Assessment:

1. **Develop and apply an awareness of a variety of local cultural contexts, and their relationship to the production and reception of creative work, acknowledging the bicultural framework of Aotearoa New Zealand. (A1, A3) [Matauranga, Whanaungatanga]**

Assessment criteria for this project:

Evidence of a developed understanding of everyday rituals resulting from the questioning of their shared socio-cultural significance, including how rituals can be elaborated and represented in space.

Unsatisfactory	Satisfactory	Good	Very Good	Excellent
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2. **Discuss their own work and the work of others using a critical approach. (C2) [Matauranga]**

Assessment criteria for this project:

Further developing your ability to critique your own work and that of others. This will be evidenced in a number of ways including: the informed discussion of your work with academic staff, active participation in critiques and group discussions.

Unsatisfactory	Satisfactory	Good	Very Good	Excellent
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3. **Demonstrate competency in techniques, skills and processes for spatial design. (D1, D2) [Mohio]**

Assessment criteria for this project:

Presentation of work which resolves experiments in the design process, including the application of specific knowledge you have been introduced to.

Unsatisfactory	Satisfactory	Good	Very Good	Excellent
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5. **Apply investigative skills in order to source and use a range of resources/ materials supporting the development of their work. (E4) [Matauranga]**

Assessment criteria for this project:

Appropriate documentation of the analysis of precedent and technical data relevant to your design, including process work on your project blog

Unsatisfactory	Satisfactory	Good	Very Good	Excellent
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### General Comments:

Grade: