

BATS Theatre

Technical Rider

Propeller Stage

BATS Theatre likes you and wants to continue to like you. So once you hit the theatre please treat it like it's your parents' house...

You are not the only people using the spaces, so we have a few house rules to observe while you are in BATS.

- Please clean up after yourself. If you make a cup of tea, coffee or lunch/dinner, wash up your dishes once you finish.
- We all accept that accidents happen. Breakages occur and sometimes-random acts of God may happen while something is in our hands. Do not panic. Please let your Stage Manager and/or BATS Staff know straight away so it can be fixed or replaced.
- Do not smoke within BATS.
- Ensure exit doors are kept clear of obstacles at all times.
- Please do not touch or move another show's set, props or costumes.
- If you are asked to do something you feel unsure about, please ask.
- If you feel unsafe, please tell your stage manager, director or BATS Staff.
- If you have any questions please come and ask one of the BATS Staff we are here to help.

HEALTH AND SAFETY

BATS Theatre has adopted the Guide for Safe Working Practices in The New Zealand Theatre and Entertainment Industry version 12, April 2011. This is a large document that can be located in the Office at the Technical Manager's desk, or online at www.etnz.org. Please feel free to read it if you like, or here are some basic guidelines to follow:

FIRST AID KIT LOCATIONS

- Box Office
- Dressing Room
- Green Room
- Office

If you are injured, make sure to:

- Tell your stage manager or BATS Staff so it can be logged.
- Fill out an accident report no matter how small the injury is. Some small stuff can turn into big stuff and the only way to get ACC is if there is an accident report.
- If your injury continues to hurt, see a doctor, don't carry on. You can do yourself more damage that way.
- If something does go wrong please don't be afraid to tell us, we are on your side and will do our best to help you solve it.

EMERGENCY PROCEDURES

FIRE

IF YOU DISCOVER FIRE

DO

- Activate the nearest fire alarm
- Phone fire service (dial 111)
- Evacuate building

IF THE FIRE ALARM RINGS

DO

- Evacuate the building using the nearest fire exit
- Follow all instructions given by wardens
- Assemble outside the building clear of the entrance
- Help disabled people to a safe area
- Use fire-fighting equipment (only if it is safe to do so)

DO NOT

- Run

EARTHQUAKE

- Drop, Cover, Hold
- Make your way to the front of the building but stay inside till the building has stopped shaking
- Follow all instructions given by wardens
- Assemble across the road in the open area next to the Welsh Bar
- Help disabled people to a safe area

TECHNICAL

Sound equipment:

The Propeller has **2 x IQ10** Speakers.

BATS also has (floating) **2x Spare IQ10, 1 x IQ15 and 1 x IQ18 Sub**.

The Propeller has a **Behringer X32** Compact mixing desk.

The Propeller has a **Behringer S16** digital snake.

The Propeller has a **Behringer P16-D ULTRANET** Distributor

There is a show computer with Qlab 2 on it.

The desk is laptop/iPod capable.

Microphones:

2 x **Audix OM-2** microphones

4 x **SM58** microphones

4 x **SM57** instrument microphones

1 x **Shure PGX** handheld wireless microphone

3 x microphone stands

BATS has a small selection of Audio cabling

Lighting equipment:

The Propeller Stage has a **Strand NEO** lighting console.

The Propeller Stage has a fixed basic house rig (which can be altered for sole-use shows but not for shared-use seasons) consisting of a front, side and back wash and spots. All the lights in the house rig are **LED** so can be programmed to almost any colour imaginable, giving you a wide variety of choice.

The Propeller Stage has 4 x Strand 1210w Dimmers each (1 hot power for LEDs, 1 dimmable, 2 locked out unless venue approved),

The Propeller Stage has 105 lighting power waylines

The Propeller Stage:

12 x Selecon PL1 fresnels

4 x Selecon PL1 profiles

5 x SL350 Intel movers

A negotiable number of extra lights can be rigged in each space according to your show's needs. Currently we have available:

4 x Selecon Rama 1200W fresnels

14 x SF500 fresnels

13 x 500W mini-fresnels

5 x Selecon Pacific zoomspots 1000W (23-50°) with shutters

5 x Selecon Pacific zoomspots 1000W (14-35°) with shutters

5 x Selecon zoomspots 650W with shutters

Barndoors and gel-frames for most lights

BATS has a small selection of AC cables

BATS has a selection of DMX cables

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Please note: BATS does not have its own Haze/Smoke machine, Video Projector or Mirror Ball, Specialised Audio or Video Cables – if your show requires these things you will need to source them yourselves.

If your show will or may use smoke/haze/vapor you must inform the Technical Manager or House Technician so they may deactivate the smoke detectors. Failure to do this may result in a Fire Department callout and up to \$5000 fine.

EXTRA TIME

Normally your pack-in time will involve one or two days in the Propeller space from 9am until 5pm. Exactly how much time you get depends on a number of factors – including whether you are sharing the space with another group or not – and is negotiated during your Pack-In Meeting. If this proves to be not enough time, or you know you will need more time after 5pm, extra time can often (but not always) be negotiated. There is additional cost for this time, as we have to have a House Tech on site to cover any eventualities.

This cost can be broken down as follows:

House Tech: \$25+GST/hour (minimum 3 hour callout)

EXTRA HELP

A House Tech can also be provided to assist you with your production's technical requirements. If you are looking for an experienced hand with programming or operating sound and/or lights, we are here to help.

Again this comes at a rate of \$25+GST/hour with a minimum first callout of 3 hours.

HAZARDS

Safety hazards are always a factor in theatrical productions. We at BATS are experienced in helping you to eliminate them, or minimize them when this is not possible. To that end we ask every group who uses one of our spaces to fill out a Risk Assessment document.

PACK IN

| This normal happens 9am-5pm and is usually 2 days E.g. Mon – Tue (excluding Festivals), This is when you will be given a H&S brief and Tour of the Building and Venue you will be using during your season, When your set and props can be brought into the venue and when you conduct Technical Pack In you need to do (Rigging, Focusing, Patching, Plotting, Sound Install Etc.)

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PACK OUT

This happens after your last show (unless there is another show on after yours then it will happen once they have finished), you are required to take all set and props away with you and to also clean the spaces that you have used during your season (depending on what you have brought in and what needs to be cleaned, Pack out is usually about 60 – 90 mins, excluding if you are having to paint the floor)

FIRE EXTINGUISHER LOCATIONS

Green Room – Dry Powder
Dressing Room– Dry Powder
Stage Dimmer Room – CO2
Stage Op Position– Dry Powder

ALCOHOL

You are not allowed to consume Alcohol onsite that has not been brought from the Bar, If you require Alcohol in your show you are welcome to buy it from the Bar. Please contact the Bar Manager if you have any questions on this: bar@bats.co.nz

SEATING ARRANGEMENT

The Standard arrangement is five tiers of seating rostra, with aisles on both ends, plus a row of seats at floor level. This configuration seats 86.

Wheelchair access is available, though advance warning is highly preferable and requires seats to be removed to accommodate them. (Note: some non-standard configurations may negate accessibility, a decision we are happy to advise you on.)

Stage LX Plan

